



Mengyuan (Cherry) Guo

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Production | www.mcherryguo.com

EDUCATION

University of Southern California, Los Angeles, CA
M.F.A., Animation & Digital Arts, 2021-2024
Thesis Film: *Bulbank* (co-directed)

Ringling College of Art & Design, Sarasota, FL
B.F.A., Computer Animation, 2017-2020
Thesis Film: *Tricked* - Student Academy Awards Finalist

PRODUCTION EXPERIENCE

Producer University of Southern California, Los Angeles, CA 07/2024—present

- Designed production timeline and strategies for a 2D animated film, "Feathers & Leaves."
- Implemented effective project management and workflow, improving efficiency and reducing production costs.
- Coordinated with creative and executive parties with efficient communication.
- Handled budgeting and resource allocation.

Teaching Assistant University of Southern California, Los Angeles, CA 08/2023—05/2024

- Coordinated with the professor and students to schedule meetings. Organized course materials and assignments.
- Provided creative and effective file structure, increasing efficiency and enhancing teacher-student relationships.
- Organized field trips to an animation studio, coordinating time and location with students, the professor, and the studio.

Production Manager University of Southern California, Los Angeles, CA 01/2023—06/2024

- Designed production timeline for 3D animated short film "Bulbank."
- Coordinated with talents to ensure the timely delivery of high-quality content, serving the creative vision.

CREATIVE EXPERIENCE

3D Generalist University of Southern California, Los Angeles, CA 08/2023—06/2024

- Modeled and animated main character Carl for original, collaborated 3DCG film "Bulbank."
- Created and assembled 3D layouts for shots and scenes.
- Modeled, textured, and rigged environment, character, and prop models.
- Rendered and provided technical support during the post-production.

Story Artist University of Southern California, Los Angeles, CA 08/2022—01/2024

- Pitched and developed original story "Bulbank". Drew everything from quick sketches to finished detailed storyboard panels. Edited the animatic. Depicted action, camera placement, and acting of sequences.
- Developed storyboards based on assigned script. Created and storyboarded original stories such as "The Little Giant Girl."
- Worked under high pressure and strict deadlines. Made revisions based on feedback notes. Collaborated with peer artists.

3D Animator Honda Research Institute USA, San Jose, CA 01/2022—10/2022

- Animated over 70 emotions and reactions for the artificial intelligent robot project "Haru."
- Designed, modeled, rigged, and animated on-screen displays for eye-emotions.

3D/2D Character Animator University of Southern California, Los Angeles, CA 12/2020—12/2022

- Animated various 3D and 2D characters for assignments following tight deadlines. Made revisions based on feedback.
- Animated main characters for cutscenes from "There You Are," an independent video game produced at the IMGD of USC.

3D Generalist | Story Artist Ringling College of Art & Design, Sarasota, FL 10/2017—05/2020

- Co-created and developed the film "Tricked." Coordinated with talents.
- Modeled, textured, rigged, animated, and rendered 3D characters acting clips in compliance with various assignments.
- Drew storyboards and edited over 15 animatics with different genres, including Comedy and Action.
- Worked under high pressure and stringent deadlines. Provided revisions based on feedback. Explored various genres.

SKILLS

Application Software: Microsoft Office Suite, Gmail Suite. Toon Boom Storyboard Pro, Autodesk Maya, TVPaint Animation, Zbrush, Substance Painter, Nuke. Adobe suite: Photoshop, Premiere, Audition, After Effects, Illustrator, and Lightroom.

Proficient Skills: Effective Communication, Creative Problem Solving, Teamwork! Drawing, Storyboarding, Visual Storytelling, Staging, Layout. 3D / 2D Character Animation, Acting, Cinematography, Editing.

Personal: Humor, cooking, 16 years of Piano, proficient English, native-language Chinese, fluent Japanese. Ceramics, modeling clay, metal casting, printmaking. Dog person with a cat, bamboo-shoots lover, fan of strategy board games.